FM GAMING, L.L.C.

PRESENTS



RULES OF PLAY for TRIPLE-ZERO ROULETTE

The player is betting that ANY 2 CONSECUTIVE GREENS (0 or 00 or 000) will be spun.

The player places the bet in the 2G'\$® Betting Spot.

The ball is spun:

IF a GREEN is spun (0 or 00 or 000), the bet remains in action.

The dealer will place a Marker in the **2G'\$®** Betting Spot to show that the bet is still working and that no additional bets can be placed on **2G'\$®** until after the very next spin.

The very next spin determines if the 2G'\$® bet wins.

IF the very next spin is another GREEN (0 or 00 or 000), the player WINS AND IS PAID FROM 130 UP TO 165 to 1.

IF the very next spin is not a GREEN, the player loses.

Paytables for 2G'\$ Triple-Zero Roulette

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4
2 Green spins in	130 to 1	135 to 1	140 to 1	145 to 1
a row				
Others	-1	-1	-1	-1

Outcome	Paytable 5	Paytable 6	Paytable 7	Paytable 8
2 Green spins in	150 to 1	155 to 1	160 to 1	165 to 1
a row				
Others	-1	-1	-1	-1